

Android Map Application Tutorial

Version: 1.0 Beta

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Revision History

Version	Date	Author	Description
Version 1	09/11/10	Biplab Pramanik	Final release

Contents

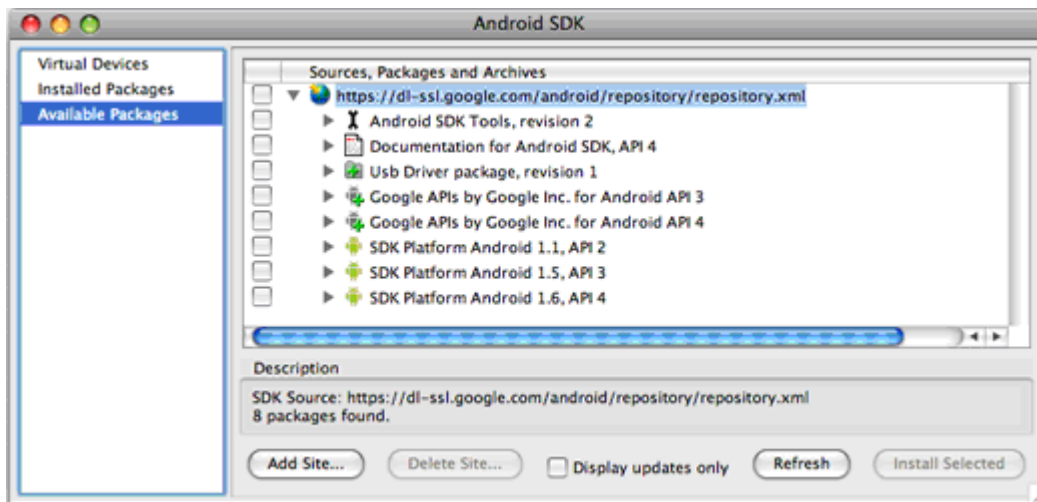
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Google Maps library

This tutorial requires external Google Maps library installed in your SDK environment.

To add external libraries follow the below steps.

1. Open Eclipse
2. Select **Window > Android SDK and AVD Manager**.
3. Select **Available Packages** in the left panel. This will reveal all of the components that are currently available for download from the SDK repository.
4. Select Google APIs by Google Inc for Android API 8 and click **Install Selected**.



Obtaining a Maps API Key

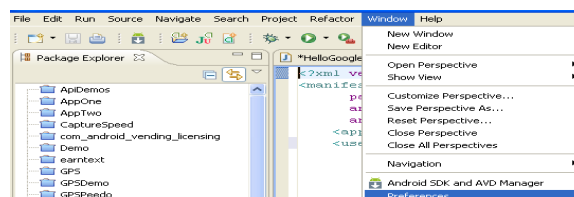
Because MapView gives you access to Google Maps data, you need to register with the Google Maps service and agree to the applicable Terms of Service before your MapView will be able to obtain data from Google Maps.

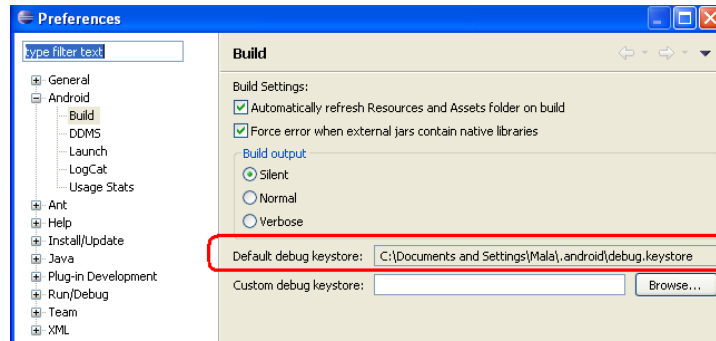
Registering for a Maps API Key is simple, free, and has two parts:

1. Registering the MD5 fingerprint of the certificate.
2. Register the Certificate fingerprint and get the map view along with API key.

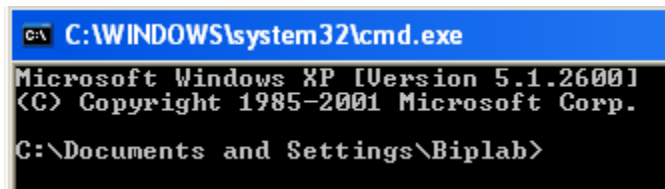
Registering the MD5 fingerprint of the certificate.

1. Open **Eclipse-> Windows>Preferences>Android>Build**

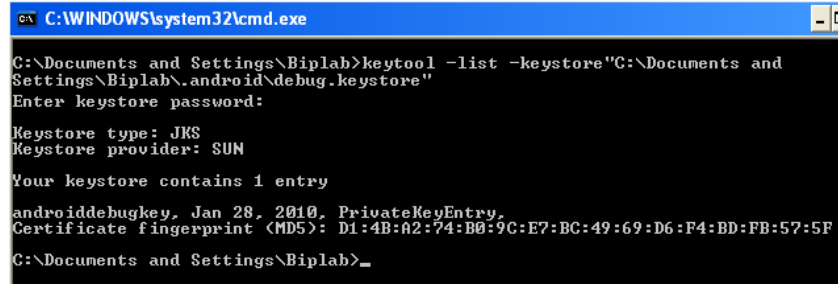




2. Copy the Default debug keystore.
3. Open **Command Prompt**



4. Type `keytool -list -keystore "C:\Documents and Settings\Biplab\android\debug.keystore"`



5. Enter password as android

Register the Certificate fingerprint and get the map view along with API key

1. Go To <http://code.google.com/android/maps-api-signup.html> and place your certification key
2. If it asks Google account information put

User id : **publish.excoflare@gmail.com**
 Password: **guwahati123**

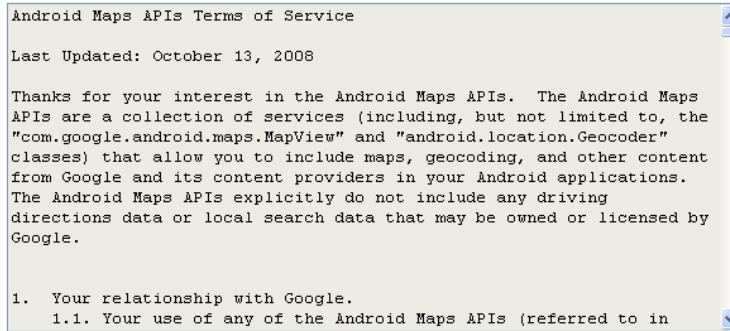
Sign Up for the Android Maps API

The Android Maps API lets you embed [Google Maps](#) in your own Android applications. A single Maps API key is valid for more information about application signing. To get a Maps API key for your certificate, you will need to provide its the Linux or Mac OSX, you would examine your debug keystore like this:

```
$ keytool -list -keystore ~/.android/debug.keystore
...
Certificate fingerprint (MD5): 94:1E:43:49:87:73:BB:E6:A6:88:D7:20:F1:8E:B5:98
```

If you use different keys for signing development builds and release builds, you will need to obtain a separate Maps API the corresponding certificate.

You also need a [Google Account](#) to get a Maps API key, and your API key will be connected to your Google Account.



I have read and agree with the terms and conditions ([printable version](#))

My certificate's MD5 fingerprint:

Thank you for signing up for an Android Maps API key!

Your key is:

```
00Jo5yUfd8SycQiuPymqvXLSdQpfzdhxaRHxFRw
```

This key is good for all apps signed with your certificate whose fingerprint is:

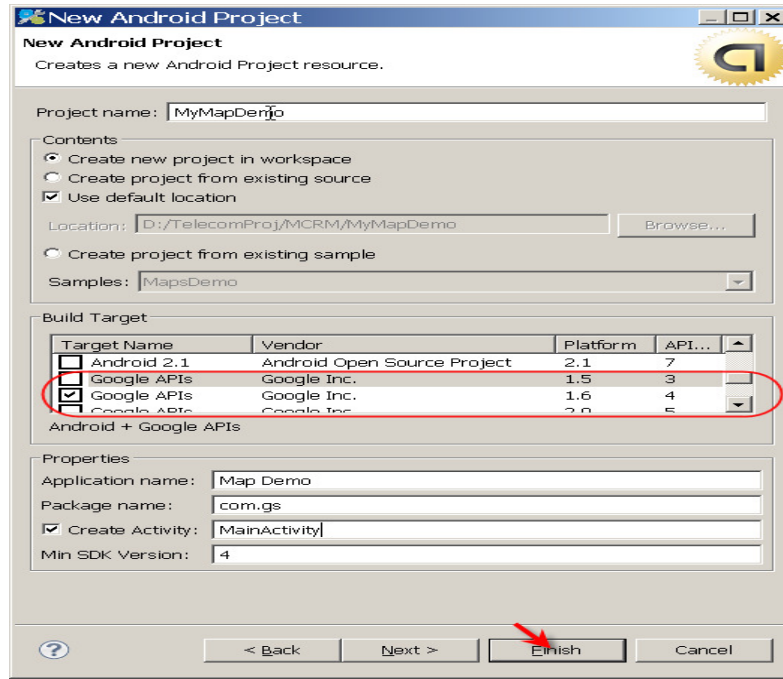
```
D1:4B:A2:74:B0:9C:E7:BC:49:69:D6:F4:BD:FB:57:5F
```

Here is an example xml layout to get you started on your way to mapping glory:

```
<com.google.android.maps.MapView
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:apiKey="00Jo5yUfd8SycQiuPymqvXLSdQpfzdhxaRHxFRw"
/>
```

Create a map based android project

1. Eclipse > New Project > Android Project > Select Google Map 1.5



2. Declare the Maps library in the Android Manifest. Open the AndroidManifest.xml file and add the following element:

```
<uses-library android:name="com.google.android.maps" />
```

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.excoflare.map"
    android:versionCode="1"
    android:versionName="1.0">
    <application android:icon="@drawable/icon" android:label="@string/app_name">
    <uses-library android:name="com.google.android.maps" />
```

3. Add Internet permission to the Manifest.

```
<uses-permission android:name="android.permission.INTERNET" />
```

4. Add NoTitleBar theme to activity.

```
<activity android:name=".HelloGoogleMaps" android:label="@string/app_name"
    android:theme="@android:style/Theme.NoTitleBar">
```

5. Open the `res/layout/main.xml` file and add a single `com.google.android.maps.MapView` as the root node:

```
<?xml version="1.0" encoding="utf-8"?>
<com.google.android.maps.MapView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/mapview"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:clickable="true"
    android:apiKey="Your Maps API Key goes here"
/>
```

Here, you need to add the Map API Key which is generated before.

6. Now open the `MainActivity.java` file. For this Activity, extend `MapActivity` (instead of `android.app.Activity`):

```
public class MainActivity extends MapActivity {
    /** Called when the activity is first created. */
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
    }

    @Override
    protected boolean isRouteDisplayed() {
        // TODO Auto-generated method stub
        return false;
    }
}
```

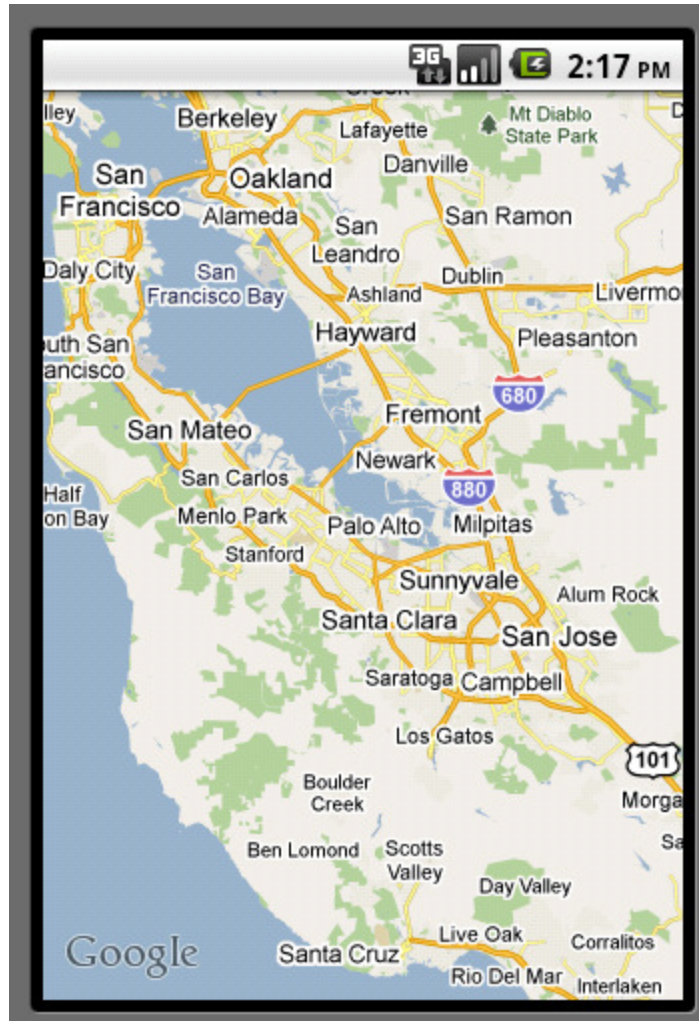
7. Create a `GeoPoint`, `MapView` and `MapController` instance.

```
double latitude = 10.47, longitude = 79.10;
GeoPoint geoPoint = new GeoPoint((int) (latitude * 1000000),
    (int) (longitude * 1000000));
MapView myMapView = (MapView) findViewById(R.id.myGMap);
myMapView.setSatellite(false);
myMapView.setBuiltInZoomControls(true);
myMapView.displayZoomControls(true);
MapController myMC = myMapView.getController();
myMC.setCenter(geoPoint);
myMC.setZoom(15);
```


8. Need to Add the User Permission

```
</application>  
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"></uses-permission>  
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"></uses-permission>  
<uses-permission android:name="android.permission.INTERNET"></uses-permission>
```

9. Output:

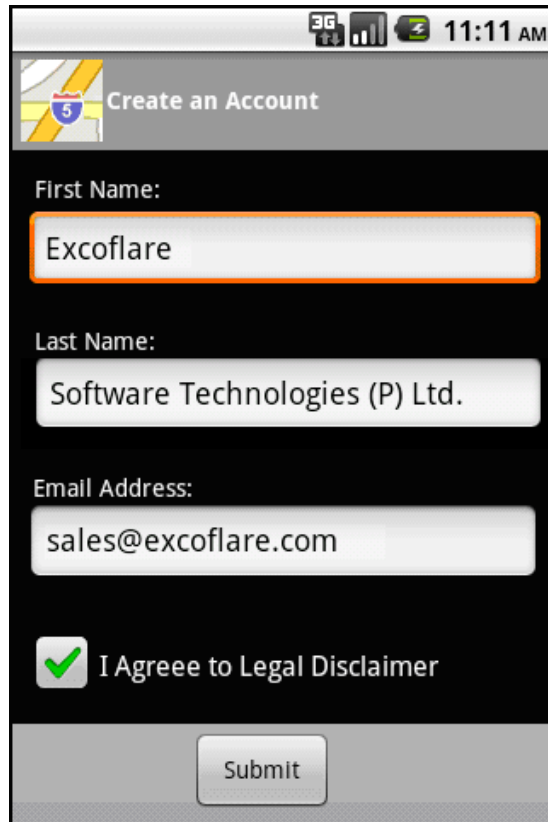


DriveRoute

DriveRoute is a safe driving application which directs the path to travel from source location to destination location. This application shows the path in Google Map and also submits information to server.

Android features:

1. Http connection to server to submit account creation details.
2. Google Map API implementation
3. XML parsing
4. Text file reading from SD card
5. Canvas drawing to show path



3G 11:11 AM

Create an Account

First Name:
Excoflare

Last Name:
Software Technologies (P) Ltd.

Email Address:
sales@excoflare.com

I Agree to Legal Disclaimer

Submit

